

Seven Ways to Learn	Bloom's Taxonomy: Six Thinking Levels					
	Remembering	Understanding	Applying	Analysing	Evaluating	Creating
<u>Verbal</u> I enjoy reading, writing and speaking.	Use a flow chart to illustrate the sequence of events in the story.	Retell the story in your own words.	Send an email to a favourite character from the book introducing yourself.	Compare and contrast two books from the same author. Use a double bubble.	Prepare a 2 minute talk about the parts of the story that you liked and disliked. Use a tree map to record your ideas. <u>Success Criteria:</u> Use 5 different question starters. Use a mixture of closed and open question.	Rewrite the ending of the story changing it from happy to sad or vice versa. <u>Success Criteria:</u> Use WOW words. Range of openers. Full stops and capital letters. Paragraphs. Speech for characters.
<u>Mathematical</u> I enjoy working with numbers and science.	Make a timeline of main events in the story.	Make a map of the story's location. Circle or highlight where the main event takes place.	Write a word problem linked to one of the events in the story.	Design a questionnaire to find out more about one of the characters from the book.	Ask 5 other people to rate 5 other books by the same author. Use a graph of your choice to display the results. <u>Success Criteria:</u> Use a tally chart to gather results. Use a bar chart to display results (use JIT on hwb different charts and tally chart) Label axis Give chart a title.	Create a double bubble map comparing characters or places in the book. <u>Success criteria</u> Use pictures, images, etc. Create a catchy slogan for the book. Describe why people should buy it.
<u>Visual / Spatial</u> I enjoy painting, drawing and visualising.	Draw or paint a scene from a part of the book.	Read a scene/event from the story. Draw a picture to illustrate the event in the story.	Draw a picture giving your impression of the main character from the book.	Freeze frame part of the story and take a photograph. Annotate the photograph.	Use the yellow, black and green hat to evaluate the cover and blurb on the book. <u>Success Criteria:</u> Use yellow thinking hat – positive. Black hat – negative. Green Hat – How could you improve the cover and blurb?	Design a new CD, book or magazine cover for the story. <u>Success Criteria:</u> Use a catchy title. Pictures for illustration. Author's name Illustrator's name

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<u>Kinaesthetic</u> I enjoy doing hands-on activities, sports and dance.	Act out a familiar scene from the story.	Make a cartoon strip showing the sequence of events of all or part of the story.	Make a model of a character or the setting. e.g IF the book was Harry Potter you could make a model of Hagrid and his motorbike or his home near the Forbidden Forest.	Make top trump cards about each of the characters from the story with suitable headings.	Explain which character you would choose to be. You could make a sound recording or video to share with others. <u>Success Criteria:</u> Explain why you chose this character. Give extended answers.	Invent a machine to do a specific task from the story. <u>Success Criteria:</u> Draw a design. List of materials. List of instructions. Describe what it will do and how it will work.
<u>Musical</u> I enjoy making and listening to music.	Make and perform an acrostic poem with a beat.	Imagine you are one of the main characters. Write a song about yourself.	Find a song that could be used as a theme song for the book that you have read.	Use your flow map summary and link a list of sound effects / pieces of music to reflect the mood of the part of the story.	What piece of music would you choose for the theme tune if this book was made into a film? Create a bubble map to describe the music. <u>Success Criteria:</u> Use bubble map (1 adjective per bubble)	Create a sound picture for the sequence of the story. <u>Success Criteria:</u> Use Seesaw or J2e to record each section. Use items around you home as instruments (ask permission first)
<u>Interpersonal</u> I enjoy working with others.	Compare and contrast one of the characters in the story with one of your friends.	Make a small colouring book for people to colour in.	Create a PowerPoint about the story to share with your class mates who chose another book.	Make a board game of this story. You could use monopoly/ snakes and ladders model etc.	How would you recommend this book to others? <u>Success Criteria:</u> Review the book using the thinking hats. White – facts Red – feelings Yellow – likes Black – dislikes Green – what could be improved?	Create a Top Trumps game about the characters and places from your book. Play your game with someone. <u>Success Criteria:</u> At least 8 cards. An image/drawing for each card. At least 5 facts for each card.
<u>Intrapersonal</u> I enjoy working by myself.	Use your 'red hat' to write down exactly what you think of the story or one of the characters. Time yourself – 2 minutes maximum.	Choose a chapter from the book and review it using the yellow and black hats.	Make a list of questions that you would like to ask the author of the book. Use the internet to see if you could answer any of these.	Write a letter to one of the characters in the story. What do you want to find out from them?	What changes would you make to one of the characters to change their persona? For example turning the 'bad guy' into a hero or vice versa. <u>Success Criteria:</u> Use a bridge map original features at the top and changed feature underneath.	Write about your feelings in relation to the story. <u>Success Criteria:</u> Use red thinking hat.